# **Content-Aware Automated Parameter Tuning for Approximate Color Transforms**

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### Abstract

We present a content-aware, computationally-efficient method for calculating a lower bound for the optimal transform parameters for approximate color transforms. We conducted a user study with 62 participants and 6,400 image pair comparisons to derive the proposed solution. We can predict the parameter lower bound, robustly, with a 1.6% mean squared error by using the user study results and simple image-color-based heuristics. We show that these heuristics are highly correlated with the perceptual score and that our model generalizes beyond the data from the user study. The user study results also show that the color transform is able to achieve up to 50% power saving with most users reporting negligible visual impairment.





![](_page_0_Figure_8.jpeg)

Contributions:

- color transforms.

## 

- **Conduct a user study** to *quantify* the perceptual quality of transformed images.
- Extract image features that are correlated with an image's sensitivity to the transform parameters.
- Learn a model from the features to predict optimal parameters given the image and the required perceptual quality score.

1. A method for automated, content-aware, parameter selection for approximate

2. A user study of the effect of small color approximations on perceptual quality of images with more than 6000 perceptual quality scores from 62 participants.

### **②** Formulation of the approximate color transform

OLED display power can be modelled as a sum of quadratic functions with parameters  $[\alpha, \beta, \gamma]$  for each channel [1]. The power of an image x, with  $x^c[i]$  the channel c intensity of pixel *i*, is given by,

$$P(x) = \sum_{C \in \{r,g,b\}} \sum_{i=1}^{N} \frac{1}{2} \alpha_{c} x^{a}$$

An energy optimised image y is found through constrained minimisation, with least-squares  $(l_2^2)$  and Euclidean  $(l_2)$  distances as  $\phi(y-x)$ , and the scalar,  $\lambda$ , controlling the aggressiveness of the approximation.

 $\min P(y) + \lambda \phi(y - x)$ 

References:

[1] Phillip Stanley-Marbell, Virginia Estellers, and Martin Rinard. 2016. Crayon: Saving Power through Shape and Color Approximation on next-Generation Displays. In Proceedings of the Eleventh European Conference on Computer Systems (London, United Kingdom) (EuroSys '16). Association for Computing Machinery, New York, NY, USA, Article 11, 17 pages.

![](_page_0_Picture_32.jpeg)

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 ${}^{c}[i]^{2} + \beta_{c}x^{c}[i] + \gamma_{c}$ 

$e^{\kappa s} - 1$										
л <sub>LВ</sub>				3(3)		100	0			
Color Space		Model		MSE		Variance		% error		
		Linear		0.74988		0.36193		38.325		
RGB		Cubic		0.57005		0.19253		29.134		
		SVM		0.29892		0.07820		15.277		
		Linear		0.14359		0.00469		7.114		
CIE LAB		Cubic		1.82583		4.45206		90.457		
		SVM		0.17525		0.01067		8.6824		
		Linear		0.18351		0.01352		9.955		
CIE UVW		Cubic		0.36907		0.06915		20.020		
		SVM		0.28552		0.01677		15.488		
Col	bace N		lodel M		ISE		% error			
RGI	S		SVM 0.0		8008		4.091			
CIE	3 5		SVM	0.1	7532		8.686			
CIE	N S		SVM	0.0	2951		1.6	501		
• 0.	0.8			,					•	
0.	6							•	•	
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0.	0.2									
	0 •				0			0		
1 (				0.6	.6 0.8			1		
Normalised MOS										

Predicted lower Bound

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![](_page_0_Picture_41.jpeg)